

WCSCC 2023 KING'S BIRTHDAY WEEKEND BASKETBALL TOURNAMENT COMMON RULES FOR ALL GRADES

1. Rules:

All games, except for intermediate grade games, are to be played under the current rules as adopted by Basketball New Zealand (BBNZ). There is to be no interference with the rules of play for each level of the tournament. The rules are clearly advised in this document.

2. Playing Times:-preliminary, section play, round robin and semi-final games

- Two 22-minute halves, running clock, except last 2 minutes of 2nd half is stop clock
- Two-minute break between halves
- In each half after the 7th team foul, free throw penalty shots applies
- Two thirty second time-outs per half per team

3. Playing times – Final Games on Monday

Two 18-minute halves, stop clock

Two-minute break between halves

In each half after the 7th team foul, free throw penalty shots applies

Two thirty second time-outs per half per team

4. Age Grades:

i. Intermediate Grade

All tournament rules shall apply, plus the following:

- Each player must be attending Intermediate or primary school
- The grade will be a mixed grade
- Man to man defence only (refer to BBNZ zone defence rule 2014)
- If a zone defence is played as assessed by the referee, a technical foul is applied against the coach, with two free throws and possession at half way for the non-offending team
- Size 6 ball will be used.

ii. Under 18 Grade

- Section 25 of the Annual Sports Tournament Rules of the New Zealand Chinese Association shall apply, ie. Under 18 years as at 31 December of the year preceding this tournament. Proof may be required.
- Common basketball rules apply

iii. Veterans Grade

- Each male player must be over 40 years, as at 31 December of the year preceding this tournament. Proof may be required.

5. Default Games:

All teams must have at least four players on the court at the commencement time of their game, and five players on court within five minutes after commencement. Failure to comply will mean disqualification of the offending team from the game and a \$100 penalty payable for each defaulted game. Any repetition of the offence at the tournament will result in the offending team being disqualified from the Tournament.

6. Tied Games:

Round Robin, Section Play, Semi-finals and Finals – there will be two minutes of extra time allowed, stop the clock. The extra period will commence play within 1 minute of the end of the second half. Remaining Time Outs and Team fouls are carried over from the last period.

All games - if the game is still tied after extra time, there will be a “free throw shoot-out”. The winner of the coin toss will decide which team starts shooting first. The ten players on the court at the end of extra time, will shoot one free throw each, players from each team alternating. Where the team with the most free throws made wins. In the event of tied shots, there will be a sudden death free throw shoot-out, players shooting in the same order, where the first free throw made wins.

7. Drawn Section / Grade:

In the event of a drawn section or grade, the standing of the teams will be determined on the basis of a countback of points for and against, between the drawn teams concerned only. In the event of a countback being equal between the drawn teams, the standing of those teams will be determined on the basis of head to head results between those teams.

8. Eligibility:

Persons eligible to participate in the Tournament are:

- a. A Chinese person. A Chinese person being defined as a person of Chinese descent; or
- b. The spouse or the de facto partner (as defined by the Property Relations Act 1976) of a Chinese person; or
- c. The adopted child of a Chinese person or the adopted child of the spouse of a Chinese person;
- d. All participants including Intermediate grade players must be approved by the All of Clubs (AoC) Committee. All AoC applications must be submitted to the AoC Committee before 11.59pm, 20 May 2023. Please contact Cashill Tims (cashill.tims@gmail.com) if you require additional information regarding the process.

In the case of a separation or divorce, the non-chinese spouse of a Chinese person is eligible for participation so long as that person has represented his/her affiliated club during the preceding 5 years and that person's child/ren are still active in playing for his/her affiliated club.

Participating clubs entering teams shall be responsible for ensuring that all its team members are eligible under these rules. Each club entering a team is required to sign a declaration on the entry form that all named players are eligible to play.

The entry form must

1. Nominate a club liaison person, and
2. Be signed by an authorised committee member on behalf of the club.

WCSCC tournament organisers reserve the right to require satisfactory and acceptable proof of eligibility for any participant. The Wellington clubs have enabled a process to share player/member information to remove any doubt of eligibility for the purposes of the regional sports tournaments.

For clubs or associations outside Wellington to avoid disappointment and the possibility of disqualification please engage with WCSCC well in advance of the tournament date, prepare and submit suitable document to provide evidence of eligibility. The onus should be on the individual to provide the documentation.

9. Team Lists

All players shall play for one team and one grade only, that being the team they are entered under.

The submitted Team entry will list all members of the team for the tournament by the required entry date. Additional players shall not be permitted to be added to the team thereafter. Failure to comply with the rule will result in all team's players being disqualified from the tournament.

10. Protests:

Any protests should be lodged with a tournament Controller or member of the Tournament Protest Committee in writing within thirty minutes of the completion of the game in question. Protests may only be lodged by one of the referees, or the manager or captain of one of the teams involved in the game in question. A protest hearing will be convened as soon as possible after the game concerned.

The only persons permitted to appear at the protest hearing shall be the referees, managers, coaches, captains and/or the players of the teams involved in the game in question; or any other person(s) requested by the Tournament Protest Committee.

The stated channels for protest must be followed.

The Tournament Protest Committee's decision is final and will not entertain any further discussion

11. Draw:

There is to be no interference with the tournament draw.

The tournament draw will be the responsibility of the Tournament Organizing Committee, who will also decide if they wish to consult with other clubs and if so the level and timing as they consider appropriate.

The Tournament Organizing Committee reserves the right to alter the draw if necessary at any time.

12. Physical or Verbal Intimidation:

Any physical or verbal intimidation or attempted physical or verbal intimidation by competitors* of a referee or other competitor(s), as determined by both referees of the game in which the intimidation is alleged to have occurred or the Tournament Protest Committee, will result in immediate disqualification of the offending

competitor(s) concerned from the Tournament. The stated channels for protest must be followed (Refer clause 8 above).

The Tournament Organizing Committee reserves the right to ban for an indefinite period any individual (playing or non playing), who participates in any altercation which could be considered physical or verbal intimidation.

*Competitors are defined as team managers, coaches, captains and players.

13. Duty:

Each team is to provide a referee of a standard, capable of controlling the succeeding game plus a scorekeeper for that game. Failure to do so will result in the deduction of ten points from that team's score their next game or, if not applicable, from their previous game. This is at the discretion of the Tournament Protest Committee. This may affect the win/lose outcome of the game. Also an immediate penalty will be requested of \$50.00. Individual games are to be in the sole control of the referees appointed by the organizing committee. There is to be no interference with or abuse of referees. Again if required, appropriate steps will be taken to discourage such behaviour. This may involve a premature ending of the game, which will warrant an investigation by the Tournament Protest Committee.

14. Shot Clock & Time Violation:

If no 24 second clock operating, the referee can enforce, if clearly exceeded. In the event of a shot hitting the ring and the offensive team making an offensive rebound, the shot clock will be reset to 14 seconds. All other time possession rules apply (24 sec, 8 sec, 5 sec, 3 sec)

13. Team Score Sheets:

These are the responsibility of the individual teams and must be provided to the score bench five minutes prior to the commencement of each game. The first score sheet must have all the AOC approved individuals listed. Each individual can play in one team & grade only. Any person not on the first score sheet of the tournament is not eligible to play in the tournament and in the event of any such person taking the court to play, the Tournament Organizing Committee has sole discretion to deem that game to be a default game under clause 5.

14. Uniforms:

Uniform rules will be strictly enforced by the Tournament Organizing Committee. Team tops must be of the same colour and shade. Shorts of the same colour must be worn by all players - no long legged pants are to be worn. Players out of uniform will not be allowed to play. This includes incorrect numbers on uniforms.

The team listed first on the draw is the home team and is responsible for avoiding a colour clash.

Only the following playing numbers are allowed on team uniforms: 4 - 15, 20 - 25, 30 - 35, 40- 45, 50 - 55